# August 28, 2016

# BASIC SKILLS and SPECIAL OLYMPIANS

Registration Due via Entryeeze no later than August 1, 2016

Payment via a secured credit card transaction

Hosted by The Oklahoma City Figure Skating Club

Arctic Edge Ice Arena 14613 N Kelly Ave Oklahoma City, OK 73013

Sanctioned by:





# **2016 OKLAHOMA OPEN AUGUST 28, 2016**

# Hosted by The Oklahoma City Figure Skating Club

**EVENTS INCLUDE:** BASIC ELEMENTS, COMPULSORY ELEMENTS, BASIC PROGRAM, FREESKATE, SHOWCASE, Basic Skills SYNCHRONIZED SKATING, SPECIAL OLYMPIANS

The 2016 Oklahoma Open Basic Skills competition will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and who is a currently registered member of a U.S. Figure Skating member club, a collegiate club or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. Citizens.

#### **ELIGIBILITY/TEST LEVEL:**

To be eligible, skaters must be members of either the Basic Skills Program and / or full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to complete but must be registered with the host Basic Skills Program / Club or any other Basic Skills Program / Club.

Eligibility will be based on Skill level as of the entry deadline. All SNOWPLOW SAM and BASIC SKILLS skaters through BASIC 8, must skate at highest level passed, and NO official U.S. Figure Skating tests may have been passed including Moves in the Field, or individual dances.

For the FREESKATE 1-6, eligibility will be based only upon highest Basic Skills Free Skate test level passed (Moves in the Field test will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the competition.

The Special Olympics portion of this competition will be conducted in accordance with the Official U.S. Figure Skating Rule Book, the Special Olympics Winter Sports Rules, and the rules given in the announcement. The Special Olympian Competition is open to skaters 8 years old or older who are receiving group or private instruction.



**ENTRIES:** The entry fees: first event is \$70, each additional event is \$30, and Basic Skills Synchronized teams are \$110, plus \$15 per skater. Only online entries with secure credit card payment through EntryEeze will be taken. Electronic entries *must* be paid with a successful credit card transaction to be considered valid and **completed by midnight, August 1, 2016.** Late entries will be accepted at the discretion of the competition committee, and only if accompanied by a \$30 late fee. There will be a \$30 change fee for each change of event or level after the entry deadline date.

<u>REFUND POLICY:</u> Entry fees will not be refunded after the deadline date, unless no competition exists or the event is canceled. There will be no refunds for medical withdrawals. The online processing fees are not refundable. Contested credit card charges will be issued a \$25 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events. Notification of competition and practice ice times will be available online at the event site found at <a href="https://www.Entryeeze.com">www.Entryeeze.com</a>. Full refunds, minus the online processing fee, are available if withdrawal is prior to the entry deadline.

**FACILITIES:** Arctic Edge Ice Arena is located in Oklahoma City, Oklahoma, at 14613 N Kelly Ave, Oklahoma City, OK 73013. The ice surface is 200' x 85' with rounded corners.

**MUSIC:** Competitors must provide music for all events, as appropriate.

Competition music for all events that require music **must be submitted electronically via the online registration system** by the music deadline of 8/14/2016 at 11:59 pm, via Entryeeze. Late music will be accepted at the discretion of the competition committee, and only if accompanied by a \$10 late fee.

After you have paid for your events, the system will prompt you to upload your music for each event that requires music. If your music is not available at that time, you can logout of your account and return later to upload your music by going to the "competition" tab and then selecting "my music".

Your music must meet the following criteria. If you have questions about what format you have, please contact your coach and get a new version of your music that meets the criteria listed below.

#### Music Criteria:

- 1) File Format: MP3 (the online system will automatically check this)
- 2) Bit Rate: 192 kbps or higher (this will be checked by the music chairperson and they may request you upload a corrected file)
- 3) Sample Rate: 44,100 kHz (this will be checked by the music chairperson and they may request you upload a corrected file)
- 4) Leaders and trailers (the silence or "dead space" before and after the actual start and end of the program music) may not exceed two (2) seconds. We prefer that there be NO leaders or trailers at all. Excessive leaders and trailers may disrupt the playing of the music during competition.

A duplicate CD should be readily available rinkside at the event time.

<u>LIABILITY:</u> U.S. Figure Skating, Oklahoma City Figure Skating Club, and Arctic Edge Ice Arena accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

JUDGING SYSTEM: All events will be judged using the 6.0 Majority Judging System.



<u>REGISTRATION:</u> Registration will be open from one hour before the first event and run through the last event of the day. The registration table will be located in the rink lobby. Please register promptly upon arrival and remember to bring your official back up music CD(s).

<u>PRACTICE ICE:</u> Practice ice may be chosen online for \$15.00 for each 20 (twenty) minute session. Pre-paid practice ice is non-refundable and may not be sold to other skaters. Practice ice can only be purchased through EntryEeze until the desk opens at the event. Once the desk opens at the event, all remaining practice ice sessions will be sold only in person at the practice ice desk for \$20 for each 20 minute session.

Competitor's music will not be played during practice ice sessions. **SUMMARY** 

- \$15 Prepaid 20-minute practice session
- \$20 20-minute practice session at the competition

<u>PHOTOGRAPHY</u>: Action photos and event videos by a company to be announced. The competition committee reserves the right to restrict personal videotaping to your skater only. Personal cameras will be permitted in the bleachers only and may not be plugged into arena outlets. Videotaping for personal profit is not allowed.

<u>AWARDS:</u> All divisions will be divided by age into groups no larger than six skaters. Medals will be presented for first, second, third, and fourth finishes. Ribbon awards will be presented to fifth and sixth place finishes. All events will be final rounds.

All awards will be presented off-ice at the award's podium following each event.

<u>OFFICIAL NOTICES:</u> An official bulletin board will be maintained at the arena. It is the responsibility of each competitor, parent and coach to check the bulletin board frequently for any schedule changes and/or additional information. Skaters are requested to arrive 45 minutes prior to the scheduled time of their event. A tentative schedule of events will be posted prior to the competition.

#### **INFORMATION REGARDING COACHES:**

U.S. Figure Skating Rule MR 5.11 Coach Compliance

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

- A. Must be a current full member of U.S. Figure Skating either through a member club or as an individual member;
- B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.
- C. Must complete the appropriate CER courses (A, B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12.
- D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.

For Basic Skills ONLY coaches - Any person, 18 and older, instructing in a U.S. Figure Skating Basic Skills Program must have successfully passed the annual background screen and be registered as a Basic Skills instructor member.



The local organizing committee/club will have a list of compliant coaches who are cleared for a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential.

If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential – <u>no exceptions</u>. We strongly urge *all* coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without compliance is an ethics violation which is reported to U.S. Figure Skating and PSA.

For more information regarding Coach Compliance, please refer to: http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf

#### CONTACT INFORMATION:

Chief Referee
Keith Yingling
Keith Yingling @gmail.com

Competition Co-Chair & Practice Ice LaDonna Sinning OKCFigureSkating@gmail.com

Competition Co-Chair & Event Registrar (including music uploads)
Megan Williams

MegWilliams@cox.net

Program
Heather Armstrong
hdw74@cox.net

<u>SCHEDULE:</u> Every attempt will be made to schedule official practice ice beginning Sunday, August 28, 2016, with competition events to follow also on Sunday, August 28, 2016.

<u>GARMENTS AND SOUVENIRS:</u> Official 2016 Oklahoma Open Souvenirs may be purchased online and will be available at the competition.

<u>PROGRAM ADVERTISEMENTS:</u> Treat your favorite skater or coach to a special recognition by putting an advertisement in the program. Complete the Program Advertisement found on the event site located at <u>www.EntryEeze.com</u>. Payment is to be made through EntryEeze.

#### **TRANSPORTATION**

For flying into the Oklahoma City area, Will Rogers World Airport is approximately 20 miles from Arctic Edge Ice Arena.

#### **HOTEL ACCOMMODATIONS:**

To be announced. Information will be provided on Entryeeze.



### **EVENT: Basic Elements Event: SNOWPLOW SAM - BASIC 8**

Format: Each skater will perform each element in the <u>order listed below</u> (no excessive connecting steps) when directed by the announcer to begin.

- To be skated on 1/2 ice
- No music
- All elements must be skated in the order listed

Level	Time	Skating rules/standards		
		March followed by a two-foot glide and dip		
Snowplow	4.00	2. Forward two-foot swizzles, 2-3 in a row		
Sam 1-3	1:00 max	3. Forward snowplow stop		
		4. Backward wiggles, 2-6 in a row		
		Forward two-foot glide and dip		
		2. Forward two-foot swizzles, 6-8 in a row		
Basic 1	1:00 max	3. Forward snowplow stop		
		4. Backward wiggles, 6-8 in a row		
		Forward one-foot glide, either foot		
		2. Forward alternating ½ swizzle pumps in a straight line, 2-3 each foot		
Basic 2	1:00 max	3. Moving snowplow stop		
		4. Two-foot turn in place, forward to backward		
		5. Backward two-foot swizzles, 6 - 8 in a row		
		Forward stroking		
		2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise,		
		4-6 consecutive		
Basic 3	1:00 max	3. Forward slalom		
		Backward one-foot glide, either foot		
		5. Two-foot spin – minimum three revolutions		
		Standstill forward outside three-turn, right and left		
		Forward outside edge on a circle, clockwise or counter clockwise		
Basic 4	1:00 max	3. Forward crossovers, 4-6 consecutive, both directions		
Dasic 4	1.00 1114	4. Backward stroking, 4-6 strokes		
		5. Backward snowplow stop, right or left		
		Backward snowplow stop, right of left     Backward outside edge on a circle, clockwise or counterclockwise		
		Backward outside edge of a circle, clockwise of counterclockwise     Backward crossovers, 4-6 consecutive, both directions		
Basic 5	1:00 max	3. Basic one-foot spin, free leg held to side of spinning leg - minimum three revolutions		
		4. Side toe hop, either direction 5. Hockey stop		
		Standstill forward inside three-turn, right and left     Ruppy Hap		
Design (	1.00	2. Bunny Hop		
Basic 6	1:00 max	3. Forward spiral on a straight line, right or left		
		4. Lunge, right or left		
		5. T-stop, right or left		
		Standstill forward inside open Mohawk, right to left and left to right      Pallations and left to right		
	4.00	2. Ballet jump, either direction		
Basic 7	1:00 max	3. Backward crossovers to a back outside edge landing position, clockwise		
ļ		and counter clockwise		
		4. Forward inside pivot		
Basic 8		Moving forward outside or forward inside three-turns, right and left		
	1:00 max	2. Waltz jump (from a standstill)		
		3. Mazurka, either direction		
		4. 1 Combination move, clockwise <u>or</u> counter clockwise, two forward		
		crossovers into forward inside Mohawk, step down, cross behind, step into		
		one back crossover and step to a forward inside edge		
		5. Beginning one-foot upright spin, free foot held to side of spinning leg or		
	1	crossed position - minimum three revolutions		



#### **EVENT: BASIC PROGRAM EVENT: SNOWPLOW SAM - BASIC 8**

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified. Vocal music is allowed.

- To be skated on full ice
- The skater may use elements from a previous level
- A 0.2 deduction will be taken for each element performed from a higher level

Level	Time	Skating rules/standards
		March followed by a two-foot glide and dip
Snowplow	1:10 max.	Forward two-foot swizzles, 2-3 in a row
Sam 1-3	1.101114.	Forward snowplow stop
		Backward wiggles, 2-6 in a row
		Forward two-foot glide and dip
Basic 1	1:10 max.	Forward two-foot swizzles, 6-8 in a row
540.0		Forward snowplow stop
		Backward wiggles, 6-8 in a row
		Forward one-foot glide, either foot
D!- 0	1 10	• Forward alternating ½ swizzle pumps in a straight line, 2-3 each foot
Basic 2	1:10 max.	Moving snowplow stop  Two feet turn in place, forward to be clavered.
		<ul> <li>Two-foot turn in place, forward to backward</li> <li>Backward two-foot swizzles, 6 - 8 in a row</li> </ul>
	+	<ul> <li>Backward two-foot swizzles, 6 - 8 in a row</li> <li>Forward stroking</li> </ul>
		<ul> <li>Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise,</li> </ul>
		4-6 consecutive
Basic 3	1:10 max.	Forward slalom
		Backward one-foot glide, either foot
		Two-foot spin, minimum three revolutions
		Standstill forward outside three-turn, right and left
5	1.10	Forward crossovers, 4-6 consecutive both directions
Basic 4	1:10 max.	Backward stroking, 4-6 strokes
		Backward snowplow stop, right or left
		Backward crossovers, 4-6 consecutive, both directions
		Basic one-foot spin, free leg held to side of spinning leg, minimum three
Basic 5	1:10 max.	revolutions
		Side toe hop, either direction
		Hockey stop
		Standstill forward inside three-turn, right and left
		Bunny Hop
Basic 6	1:10 max.	Forward spiral on a straight line, right or left
		Lunge, right or left  Total right or left
		T-stop, right or left     Standstill forward inside open Mahawk right to left and left to right.
		<ul> <li>Standstill forward inside open Mohawk, right to left and left to right</li> <li>Ballet Jump, either direction</li> </ul>
Basic 7	1:10 max.	<ul> <li>Ballet Jump, either direction</li> <li>Back crossovers to a back outside edge landing position, clockwise and</li> </ul>
Dasic 7	1.101114.	counter clockwise
		Forward inside pivot
		<ul> <li>Moving forward outside or forward inside three-turns, right and left</li> </ul>
Decile 0		Waltz jump ( <i>from a standstill</i> )
		Mazurka, either direction
	1:10 max.	<ul> <li>1 Combination move, clockwise or counter clockwise – two forward</li> </ul>
Basic 8		crossovers into a forward inside Mohawk, step down, cross behind, step into
		one back crossover and step to a forward inside edge
		Beginning one-foot upright spin, free foot held to side of spinning leg or
		crossed position -minimum three revolutions



# **EVENT**: Free Skate 1-6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time 1:15

Level	Time	Skating rules / standards		
Free Skate 1	1:15 max.	<ol> <li>Advanced forward stroking, 4-6 consecutive</li> <li>Backward outside three-turns, right and left</li> <li>One-foot upright scratch spin from backward crossovers - minimum three revolutions</li> <li>Waltz jump from backward crossovers</li> <li>Half flip jump</li> </ol>		
Free Skate 2	1:15 max.	<ol> <li>Forward outside or inside spiral, right or left</li> <li>Waltz three's, right or left, 2-3 sets</li> <li>Beginning back spin, entry optional – minimum two revolutions</li> <li>Waltz jump, side toe hop, waltz jump sequence</li> <li>Toe loop jump</li> </ol>		
Free Skate 3 1:15 max.		<ol> <li>Forward crossovers in a figure 8</li> <li>Backward inside three-turns, right and left</li> <li>Back spin - minimum three revolutions</li> <li>Salchow jump</li> <li>Waltz jump/toe loop or Salchow/toe loop jump combination</li> </ol>		
Free Skate 4 1:15 max.		<ol> <li>Forward power 3's, 2-3 consecutive sets, right or left</li> <li>Sit spin - minimum three revolutions</li> <li>Loop jump</li> <li>Waltz jump/loop jump combination</li> </ol>		
Free Skate 5 1:15 max.		<ol> <li>Camel spin - minimum three revolutions</li> <li>Forward upright spin to back upright spin - minimum three revolutions each foot</li> <li>Loop/loop jump combination</li> <li>Flip jump</li> </ol>		
Free Skate 6	1:15 max.	<ol> <li>Five step Mohawk sequence - one set alternating pattern (refer to Basic Skills Curriculum Free skate 6)</li> <li>Camel, sit spin combination - minimum of four revolutions total</li> <li>Split jump or stag jump</li> <li>Waltz jump, ½ loop, Salchow jump sequence</li> <li>Lutz jump</li> </ol>		



# **EVENT**: Free Skate 1-6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Time 1:40

Lovol	Time	Skating rules / standards
Level	Time	Skating rules / standards
		Advanced forward stroking, 4-6 consecutive
		One-foot upright scratch spin from backward crossovers, minimum three
Free Skate 1	1:40 max.	revolutions
		Waltz jump from backward crossovers
		Half flip jump
		Forward outside spiral, right or left
Free Skate 2	1:40 max.	Beginning back spin, entry optional - minimum two revolutions
Tiee skale z	1.4011141.	Waltz jump, side toe hop, Waltz jump sequence
		Toe loop jump
		Forward crossovers in a figure 8
Fron Chata 2	1.40 m av	Back spin - minimum three revolutions
Free Skate 3	1:40 max.	Salchow jump
		Waltz jump-toe loop or Salchow-toe loop jump combination
	1:40 max.	Forward power 3's, 2-3 consecutive sets, right or left
Free Skate 4		Sit spin - minimum three revolutions
Free Skale 4		Loop jump
		Waltz jump-loop jump combination
	5 1:40 max.	Camel spin - minimum three revolutions
		Forward upright spin to back upright spin - minimum three revolutions
Free Skate 5		each foot
		Loop-loop jump combination
		Flip jump
		Camel, sit spin combination - minimum of four revolutions total
Free Skate 6	6 1:40 max.	Split jump or stag jump
Free skale 6		Waltz jump, ½ loop, Salchow jump sequence
		Lutz jump
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#### **EVENT**: Basic Skills Showcase Events

Format: Showcase groups will be divided by number of entries and ages if possible. Vocal music is permitted and 6.0 judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

#### General event parameters:

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided competitors within one minute for setup and one minute for removal. A 0.2 deduction will be assessed by the referee against each judges' mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance. Promps must fit through the standard ice rink entry door, not the Zamboni door.

Performances will be judged from an entertainment standpoint for theatrical and artistic qualities. Technical skating skills and difficulty will not be rewarded; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

Current guidelines and procedures for nonqualifying showcase competitions can be found at <a href="https://www.usfigureskating.org">www.usfigureskating.org</a>, under "Programs" on the National Showcase page.

## **Interpretative Events and Levels**

LEVEL ELEMENTS		QUALIFICATIONS	PROGRAM LENGTH
Basic 1-8	Elements only from Basic 1-8 curriculum	May not have passed any higher than Basic 8 level.	Time 1:00 Max
Free skate 1-6	3 jump maximum, ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 Max



#### **EVENT**: Basic Skills Synchronized Skating

The emphasis of the Basic Skills Synchronized skating competition is on mastering the "basic skills" of synchronized skating.

- Control of rotation in wheels and circles.
- Straight lines in lines, blocks, and intersections.
- Unison and use of skills such as guiding and shadowing
- Incorporating skills from the Basic 1-8 levels to strengthen skating skills.
- Learning how to do transitions and skate to music.
- Learning skills that will be the foundation for higher learning.

Restrictions in Beg. Please reference <a href="http://www.usfsa.org/Programs.asp?id=338">http://www.usfsa.org/Programs.asp?id=338</a> for more information.

#### Restrictions in Level 1 & 2

- Additional elements are not allowed (the team must do only their required elements).
- Teams may only use hand-to-hand, shoulder-to-shoulder and choo-choo holds.
- Wheels and circles may not travel, change rotational direction or change configuration.
- Level 1 teams may not do steps higher than Basic 5, with the exception of forward chasses.
- Level 2 teams may not do steps higher than Free Skate 1, with the exception of forward chasses.

#### Restrictions in Level 3

- No traveling within elements (change of configuration and rotational directions are allowed.

#### Restrictions for all levels

 All of the synchronized skating "illegal elements" found in Rule #7160 of the U.S. Figure Skating Rulebook

LEVEL	CIRCLE	LINE	BLOCK	WHEEL	INTERSECTION
Level 1 8-16 skaters, majority under 9 years old 1.5 - 2 minutes +/- 10 seconds	One circle, which must contain a two foot turn (stroking from backward to forward is permitted). Must contain a forward in sid e and/or forward outside edge glide.		One block, which must cover half ice to full ice, and must have only 1 configuration.		One intersection: Two lines facing each other, 2-foot glide at point of intersection.
<b>Level 2</b> 8-16 skaters , majority under 12 years old 1.5 - 2 minutes +/- 10 seconds	One circle, which must helude the choreographed step sequence: 2 forward crossovers, FO 3 turn, back pump, BO 1 foot glide (held for at least 2 counts), back pump, 1 backward crossover, Fl stroke (1 direction only, don't need to repeat)	One line, which must cover the ice and may include forward and backward skating.	One block, which must cover the ice and must have 1 or 2 configurations.	One wheel of the team's choice with backward pumps.	One intersection: Two lines facing each other, 2-foot or 1-foot glide at point of intersection.
Level 3 8-16 skaters, majority at least 12 years old 2 – 2.5 minutes +/- 10 seconds	from Basic 8. (1 direction only, don't	Line element, which must cover the ice and must include forward and backward skating.	which must cover the ice and must have 2 or 3	pumps, chasses,	One intersection: Two lines facing each other, 1-foot glide or forward lunge at point of intersection.



#### SPECIAL OLYMPIAN COMPETITION EVENTS

#### SPECIAL OLYMPIAN FREESKATE

LEVEL	REQUIREMENTS	TIME
Level 1	Program as per Special Olympic level one requirements.	1 min
Level 2	Program as per Special Olympic level two requirements.	1½ min
Level 3	Program as per Special Olympic level three requirements.	2 min
Level 4	Program as per Special Olympic level four requirements.	2 min
Level 5	Program as per Special Olympic level five requirements.	2½ min
Level 6	Program as per Special Olympic level six requirements.	2 ½ min

#### SPECIAL OLYMPIAN COMPULSORY MOVES

Compulsory events will be conducted in accordance to the rules specified in the Special Olympics Winter Sports Rules.

LEVEL	REQUIRED ELEMENTS
Level 1	1) Forward swizzles for a distance of 10 meters; 2) Backward swizzles for a distance of 10 meters. 3) One-foot snowplow stop.
Level 2	1) Forward stroking; 2) Forward to backward turn; 3) Backward stroking; 4) Backward to forward turn; 5) Forward stroking; 6) T-Stop; 7) Forward crossovers around the hockey circles in figure eight pattern clockwise and counter
Level 3	1) Forward outside edges and forward inside edges; 2) Forward outside three-turn on the right foot and forward outside three-turn on the left foot; 3) right forward inside edge to left backward inside edge open Mohawk and left forward inside edge to right backward inside open Mohawk.
Level 4	1) Back outside edges and Backward inside edges; 2) Forward crossovers, inside Mohawk, backward crossover, step forward on inside edge to the inside of the circle, repeated two times, performed left and right; 3) Waltz three step
Level 5	1) LBO 3-LF1 Mohawk (repeat); 2) RBO 3-RF1 Mohawk (repeat); 3) RFOI change edge - LFI 3; 4) RFIO change edge - LFO 3; 5) LFOI change edge - RFI 3; 6) LFIO change edge - RFO 3
Level 6	1) Forward cross-strokes (entire length of rink) and backward cross-strokes entire length of rink; 2) Brackets RFO-LBI bracket, stop, LFO-RBI brackets RFI-LBO bracket, stop, LRI-RBO bracket.

#### SPECIAL OLYMPIAN ARTISTIC

All Artistic events are performed with music (vocal music allowed) on full ice surface. Costumes may be of any type as long as they fit the music and are not a safety hazard. Props, if used, must be hand held at all times. Judging will be based on entertainment value as well as on originality, creativity, musical interpretation and artistic expression. No props allowed during warm-up.

LEVEL	REQUIREMENTS	TIME
Level 1	Program as per Special Olympic level one requirements.	1 min
Level 2	Program as per Special Olympic level two requirements.	1 min
Level 3	Program as per Special Olympic level three requirements.	1 min
Level 4	Program as per Special Olympic level four requirements.	1½ min
Level 5	Program as per Special Olympic level five requirements.	1½ min
Level 6	Program as per Special Olympic level six requirements.	1½ min



#### SPECIAL OLYMPIAN PAIR FREE SKATING

All pair skate events are performed on full ice surface. Vocal music is not allowed. Teams shall consist of two Special Olympic Athletes, 1 male and 1 female, 2 males or 2 females.

LEVEL	REQUIREMENTS	TIME
Level 1	Program as per Special Olympic level one requirements.	1 min
Level 2	Program as per Special Olympic level two requirements.	2 min



#### SPECIAL OLYMPICS BADGE PROGRAM

The Special Olympics Sports Skills program is designed for people with intellectual disabilities who may exhibit any number of physical impairments. The Special Olympics Figure Skating Badge Program allows skaters to learn skills in a progressive order and earn badges at each level. Athletes who complete the Special Olympics Badge Program will be prepared to move into the existing badge program at local rinks. Skaters will have two opportunities to perform each skill,

and may perform it once or twice. The better of the two attempts will be judged.

and may perform it once or twice. The better of	the two attempts will be judged.			
Badge 1	Badge 7			
<ol> <li>Stand unassisted for 5 seconds</li> <li>Fall and stand up unassisted</li> <li>Knee dip standing still unassisted</li> <li>March forward 10 steps assisted</li> </ol>	<ol> <li>Backward stroking across the rink</li> <li>Gliding backward to forward 2-foot turn</li> <li>T-stop left or right</li> <li>Forward 2-foot turn on a circle: L &amp; R</li> </ol>			
Badge 2	Badge 8			
<ol> <li>March forward 10 steps unassisted</li> <li>Swizzles, standing still: 3 repetitions</li> <li>Backward wiggle or march assisted</li> <li>2-foot glide forward for distance of at least length of body</li> </ol>	<ol> <li>5 consecutive forward crossovers: L &amp; R</li> <li>Forward outside edge: L &amp; R</li> <li>5 consecutive backward ½ swizzles on a circle: L &amp; R</li> </ol>			
Badge 3	Badge 9			
<ol> <li>Backward wiggle or march</li> <li>5 forward swizzles covering at least 10 feet</li> <li>Forward skating across the rink</li> <li>Forward gliding dip covering at least length of body: L &amp; R</li> </ol>	<ol> <li>Forward outside 3-turn: L &amp; R</li> <li>Forward inside edge: L &amp; R</li> <li>Forward lunge or shoot the duck at any depth</li> <li>Bunny hop</li> </ol>			
Badge 4	Badge 10			
<ol> <li>Backward 2-foot glide covering at least length of body</li> <li>2-foot jump in place</li> <li>1-foot snowplow stop: L &amp; R</li> <li>Forward 1-foot glide covering at least length of body: L &amp; R</li> </ol>	<ol> <li>Forward inside 3-turn: L &amp; R</li> <li>5-consecutive backward crossovers: L &amp; R</li> <li>Hockey stop</li> <li>Forward spiral 3 times length of body</li> </ol>			
Badge 5	Badge 11			
<ol> <li>Forward stroking across rink</li> <li>5 backward swizzles covering at least 10 feet</li> <li>Forward 2-foot curves left and right across rink</li> <li>2-foot turn front to back, on the spot</li> </ol>	<ol> <li>Consecutive forward outside edges: minimum 2 on each foot</li> <li>Consecutive forward inside edges: minimum 2 on each foot</li> <li>Forward inside Mohawk: L &amp; R</li> <li>Consecutive backward outside edges: minimum 2 on each foot</li> <li>Consecutive backward inside edges: minimum 2 on each foot</li> </ol>			
Badge 6	Badge 12			
<ol> <li>Gliding forward to backward 2-foot turn</li> <li>5 consecutive forward 1-foot swizzles on circle: L &amp; R</li> <li>Backward 1-foot glide length of body: L &amp; R</li> <li>Forward pivot</li> </ol>	<ol> <li>Waltz jump</li> <li>1-foot spin: minimum of 3 revolutions</li> <li>Forward crossover, inside Mohawk, backward crossover, step forward: step sequence should be repeated clockwise and counter clockwise</li> <li>Combination of three moves chosen from badges 9-12</li> </ol>			



# 2016 OKLAHOMA OPEN PROGRAM ADVERTISING CONTRACT

Advertising rates are based on camera-ready copy, which is black on white, the exact size and shape of the ad. Advertiser agrees to pay the cost of any additional type set, or other reproductions charges if camera-ready copy is not provided. All photographs must be black and white glossy prints (no negatives). Advertising agency commission must be paid by the advertiser.

Either submit and pay by secured credit card through EntryEeze OR

<u>E-MAIL</u> art work to <u>hdw74@cox.net</u> and Heather Armstrong will contact you about the AD contract form and payment to Oklahoma City FSC.

PLEASE PRINT CLEARLY:

Name	En	nail		
Address				
City		State	Zip_	Phone
Ad Size		Amt Enclose	ed	
RATES AND SPECIFICAT	IONS (cho	oose from designs below)	)	
Pre-Designed Personal Ad	\$20	Inside Back Cover	\$175	]
Quarter Page	\$40	Inside Front Cover	\$175	]
Half Page	\$80	Outside Back Cover r	eserved	]
Full Page	\$150	for Platinum Sponsor	for Platinum Sponsors	
Please submit one form per ad you wish to use if you choose Advertisement#	pre-design	ed personal Ad, print "To	o" and "Fr	
"From" NameAd #1 (Personal Message. Sam				





